

## Startup Information

### What you need

To run Missions! you need a color-capable Mac with a 13" or larger monitor running any version of System 7. Missions! requires at least 3 Mb of RAM as well. You should also have the latest version of Apple's Hardware System Update extension installed in your System Folder. Version 2.0.1 is included with the game, along with a Read Me file, with the permission of Apple Computer, Inc. To install it, simply drag it into your Extensions folder.

The following files should be present in the same folder:

- The [Missions!](#) game application
- Three resource files: [Main.rsrc](#), [Planet.rsrc](#), and [Crew.rsrc](#)

If all four files are not in the same folder, the game will tell you and return to the Finder.

Finally, your monitor needs to be set to 256 colors (8-bit). If it is not, an alert box will notify you of this and allow you to change depths, if possible.

### Startup

After double-clicking the game icon, the title screen will present you with four options:

- [About...](#) will give you information about the game.
- [Begin Mission](#) will start the game.
- [Preferences](#) will allow you to reset key commands to your liking and adjust the speed of the game for your computer.
- [End Mission](#) quits the game and returns to the Finder.

After selecting Begin Mission, you will be presented with the Game Screen, and your mission will

commence.